

Utilitza les fletxes per moure el teu personatge!

Scratch interface showing a project titled "Untitled-3" by gemma_cerezo. The stage displays a diver character. The script area contains the following code:

```
when green flag clicked
  move 10 steps
  turn left 45 degrees
  turn right 45 degrees
  point in direction 90
  point cap at: pointer of mouse
  go to x: 21 y: -18
  go to: pointer of mouse
  wait 1 seconds
  when key pressed: up arrow
    y = y + 10
  when key pressed: left arrow
    x = x - 10
  when key pressed: right arrow
    x = x + 10
  when key pressed: down arrow
    y = y - 10
  when green flag clicked
    x = 0
    y = 0
    rotate 0 degrees
  when green flag clicked
    x = 0
    y = 0
    rotate 0 degrees
  when green flag clicked
    rotate 0 degrees
  when green flag clicked
    rotate 0 degrees
```

The character's current position is x: 21, y: -18.